COMPONENTS

* What is your component hierarchy? Who is the father, children and siblings?
* Make your components reusable

If there are components you find out that you can indeed reuse, don’t sweat it. Just refactor that component so it can be reusable and implement it to your project.

STATE

* What kind of state should you hold?
* Who should hold that state? The component who holds that state. Do the children care about it?

PROPS

* What kind of props do you need?
* Create your props carefully so your component can be reusable across other projects.